

Maulana Abul Kalam Azad University of Technology, West Bengal
(Formerly West Bengal University of Technology)
Syllabus for B. Tech in Information Technology
 (Applicable from the academic session 2018-2019)

SEMESTER – III

Analog & Digital Electronics

Code: ESC-301

Contact: 3L+4P

Name of the Course:	Analog & Digital Electronics	
Course Code: ESC-301	Semester: III	
Duration: 6 months	Maximum Marks: 100	
Teaching Scheme		Examination Scheme
Theory: 3 hrs./week		Mid Semester exam: 15
Tutorial: NIL		Assignment and Quiz: 10 marks
		Attendance: 5 marks
Practical: 4 hrs./week		End Semester Exam : 70 Marks
Credit Points:	5	
Objective:		
1	To acquire the basic knowledge of different analog components and their applications	
2	To acquire the basic knowledge of digital logic levels and application of knowledge to understand digital electronics circuits.	
3	To prepare students to perform the analysis and design of various digital electronic circuits	
Pre-Requisite:		
1	Basic Electronics Parts I & II learned in the First year, semesters 1 & 2. Basic BJTs,.	
2	Basic concept of the working of P-N diodes, Schottky diodes,	
3	Basic FETs and OPAMP as a basic circuit component. Concept of Feedback	

Unit	Content	Hrs/Unit	Marks/Unit
1	Different Classes of Amplifiers - (Class-A, B, AB and C - basic concepts, power, efficiency; Recapitulation of basic concepts of Feedback and Oscillation, Phase Shift, Wein Bridge oscillators Astable & Monostable Multivibrators; Schmitt Trigger circuits, 555 Timer.	9	
2	Binary Number System & Boolean Algebra (recapitulation); BCD, ASCII, EBDIC, Gray codes and their conversions; Signed binary number representation with 1's and 2's complement methods, Binary arithmetic, Venn diagram, Boolean algebra (recapitulation); Representation in SOP and POS forms; Minimization of logic	11	

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	expressions by algebraic method. Combinational circuits - Adder and Subtractor circuits (half & full adder & subtractor); Encoder, Decoder, Comparator, Multiplexer, De-Multiplexer and Parity Generator		
3	Sequential Circuits - Basic Flip-flop & Latch, Flip-flops -SR, JK, D, T and JK Master-slave Flip Flops, Registers (SISO, SIPO, PIPO, PISO) Ring counter, Johnson counter Basic concept of Synchronous and Asynchronous counters (detail design of circuits excluded), Design of Mod N Counter	10	
4.	A/D and D/A conversion techniques - Basic concepts (D/A :R-2-R only [2L] A/D: successive approximation [2L]) Logic families- TTL, ECL, MOS and CMOS - basic concepts. (2L)	6	

Text book and Reference books:

1. I.G.Nagrath, Analog Electronics, PHI
2. Analog Electronics, A.K. Maini, Khanna Publishing House
3. Microelectronics Engineering –Sedra & Smith-Oxford.
4. Principles of Electronic Devices & circuits—B L Thereja & Sedha—S Chand
5. Digital Electronics – Kharate – Oxford
6. Digital Electronics – Logic & Systems by J.Bigmeil & R.Donovan; Cambridge Learning.
7. Digital Logic and State Machine Design (3rd Edition) – D.J.Comer, OUP
8. Electronic Devices & Circuit Theory – Boyelstad & Nashelsky - PHI
9. Bell-Linear IC & OP AMP—Oxford
10. P.Raja- Digital Electronics- Scitech Publications
11. Morries Mano- Digital Logic Design- PHI
12. R.P.Jain—Modern Digital Electronics, 2/e ,McGraw Hill
13. H.Taub & D.Shilling, Digital Integrated Electronics- McGraw Hill.
14. D.RayChaudhuri- Digital Circuits-Vol-I & II, 2/e- Platinum Publishers
15. Tocci, Widmer, Moss- Digital Systems,9/e- Pearson
16. J.Bignell & R.Donovan-Digital Electronics-5/e- Cenage Learning.
17. Leach & Malvino—Digital Principles & Application, 5/e, McGraw Hill
18. Floyed & Jain- Digital Fundamentals-Pearson.

Course Outcomes:

On completion of the course students will be able to

- ESC-301.1 Realize the basic operations of different analog components.
- ESC-301.2 Realize basic gate operations and laws Boolean algebra.

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ESC-301.3 Understand basic structure of digital computer, stored program concept and different arithmetic and control unit operations.

Data Structure & Algorithm

Code: PCC-CS301

Contacts: 3L+4P

Name of the Course:	Data Structure & Algorithm	
Course Code: PCC-CS301	Semester: III	
Duration: 6 months	Maximum Marks:100	
Teaching Scheme		Examination Scheme
Theory: 3 hrs./week		Mid Semester exam: 15
Tutorial: NIL		Assignment and Quiz: 10 marks
		Attendance : 5 marks
Practical: 4 hrs./week		End Semester Exam :70 Marks
Credit Points:	5	
Objective:		
1	To learn the basics of abstract data types.	
2	To learn the principles of linear and nonlinear data structures.	
3	To build an application using sorting and searching	
Pre-Requisite:		
1	CS 201 (Basic Computation and Principles of C	
2	M101 & M201 (Mathematics), basics of set theory	

Unit	Content	Hrs/Unit	Marks/Unit
1	Introduction: Basic Terminologies: Elementary Data Organizations, Data Structure Operations: insertion, deletion, traversal etc.; Analysis of an Algorithm, Asymptotic Notations, Time-Space trade off. Searching: Linear Search and Binary Search Technique sand their complexity analysis.	10	
2	Stacks and Queues: ADT Stack and its operations: Algorithms and their complexity analysis, Applications of Stacks: Expression Conversion and evaluation – corresponding algorithms and complexity analysis. ADT queue, Types of Queue: Simple Queue, Circular Queue, Priority Queue; Operations on each types of Queues: Algorithms and their analysis.	9	
3	Linked Lists: Singly linked lists: Representation in memory, Algorithms of several operations: Traversing, Searching, Insertion into, Deletion from	10	

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	linked list; Linked representation of Stack and Queue, Header nodes, Doubly linked list: operations on it and algorithmic analysis; Circular Linked Lists: all operations their algorithms and the complexity analysis. Trees: Basic Tree Terminologies, Different types of Trees: Binary Tree, Threaded Binary Tree, Binary Search Tree, AVL Tree; Tree operations on each of the trees and their algorithms with complexity analysis. Applications of Binary Trees. B Tree, B+ Tree: definitions, algorithms and analysis		
4.	Sorting and Hashing: Objective and properties of different sorting algorithms: Selection Sort, Bubble Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort; Performance and Comparison among all the methods, Hashing. Graph: Basic Terminologies and Representations, Graph search and traversal algorithms and complexity analysis.	9	

Text book and Reference books:

1. "Data Structures and Program Design In C", 2/E by Robert L. Kruse, Bruce P. Leung.
2. "Fundamentals of Data Structures of C" by Ellis Horowitz, Sartaj Sahni, Susan Anderson-freed.
3. "Data Structures in C" by Aaron M. Tenenbaum.
4. "Data Structures" by S. Lipschutz.
5. "Data Structures" by R.S. Salaria, Khanna Publishing House
6. "Data Structures through C" by Yashwant Kanitkar, BPB House
7. "Data Structures Using C" by Reema Thareja.
8. "Data Structure Using C", 2/e by A.K. Rath, A. K. Jagadev.
9. "Introduction to Algorithms" by Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest, Clifford Stein

Course Outcomes:

On completion of the course students will be able to

PCC-CS301.1 Differentiate how the choices of data structure & algorithm methods impact the performance of program.

PCC-CS301.2 Solve problems based upon different data structure & also write programs.

PCC-CS301.3 Identify appropriate data structure & algorithmic methods in solving problem.

PCC-CS301.4 Discuss the computational efficiency of the principal algorithms for sorting, searching, and hashing

PCC-CS301.5 Compare and contrast the benefits of dynamic and static data structures implementations.

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Computer Organization
Code: PCC-CS302
Contacts: 3L+4P

Name of the Course:	Computer Organization		
Course Code: PCC-CS302	Semester: III		
Duration:6 months	Maximum Marks: 100		
Teaching Scheme		Examination Scheme	
Theory: 3 hrs./week		Mid Semester exam: 15	
Tutorial: NIL		Assignment and Quiz : 10 marks	
		Attendance: 5 marks	
Practical: 4 hrs./week		End Semester Exam: 70 Marks	
Credit Points:	5		
Objective:			
1	To prepare students to perform the analysis and design of various digital electronic circuits.		
2	To know how Computer Systems work & its basic principles		
3	To know how I/O devices are being accessed and its principles etc		
Pre-Requisite:			
1	Concept of basic components of a digital computer, Basic concept of Fundamentals & Programme structures. Boolean Algebra		
2	Basic number systems, Binary numbers, representation of signed and unsigned numbers, Binary Arithmetic as covered in Basic Computation & Principles of Computer Programming		
3	Boolean Algebra		

Unit	Content	Hrs/Unit	Marks/Unit
1	Basic organization of the stored program computer and operation sequence for execution of a program. Role of operating systems and compiler/assembler. Fetch, decode and execute cycle, Concept of operator, operand, registers and storage, Instruction format. Instruction sets and addressing modes. [7L] Commonly used number systems. Fixed and floating point representation of numbers.[1L]	8	
2	Overflow and underflow. Design of adders - ripple carry and carry look ahead principles. [3L] Design of ALU. [1L] Fixed point multiplication -Booth's algorithm. [1L]	8	

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	Fixed point division - Restoring and non-restoring algorithms. [2L] Floating point - IEEE 754 standard. [1L]		
3	Memory unit design with special emphasis on implementation of CPU-memory interfacing. [2L] Memory organization, static and dynamic memory, memory hierarchy, associative memory. [3L] Cache memory, Virtual memory. Data path design for read/write access. [5L]	10	
4.	Design of control unit - hardwired and microprogrammed control. [3L] Introduction to instruction pipelining. [2L] Introduction to RISC architectures. RISC vs CISC architectures. [2L] I/O operations - Concept of handshaking, Polled I/O, interrupt and DMA. [3L]	10	

Text book and Reference books:

1. Mano, M.M., "Computer System Architecture", PHI.
2. Behrooz Parhami "Computer Architecture", Oxford University Press
3. Hayes J. P., "Computer Architecture & Organisation", McGraw Hill,
4. Hamacher, "Computer Organisation", McGraw Hill,
5. N. senthil Kumar, M. Saravanan, S. Jeevananthan, "Microprocessors and Microcontrollers" OUP
6. Chaudhuri P. Pal, "Computer Organisation & Design", PHI,
7. P N Basu- "Computer Organization & Architecture" ,Vikas Pub
8. B. Ram, "Computer Organization & Architecture", Newage Publications
9. I. Singh – "Computer Organization & Architecture", Khanna Publishing House

Course Outcomes:

On completion of the course students will be able to

PCC-CS302.1 Understand basic structure of digital computer, stored program concept and different arithmetic and control unit operations.

PCC-CS302.2 Understand basic structure of different combinational circuits- multiplexer, decoder, encoder etc.

PCC-CS302.3 Perform different operations with sequential circuits.

PCC-CS302.4 Understand memory and I/O operations.

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Mathematics-III (Differential Calculus)

Code: BSC-301

Contacts: 2L

Name of the Course:	Mathematics-III (Differential Calculus)	
Course Code: BSC-301	Semester: III	
Duration: 6 months	Maximum Marks: 100	
Teaching Scheme		Examination Scheme
Theory: 2 hrs./week		Mid Semester exam: 15
Tutorial: NIL		Assignment and Quiz: 10 marks
		Attendance: 5 marks
Practical: NIL		End Semester Exam: 70 Marks
Credit Points:	2	
Objective:		
1	To know Convergence of sequence and series	
2	To know Limit, continuity and partial derivatives, Chain rule, Implicit function	
3	To know First Order Differential Equation, Exact, Linear and Bernoulli's equations, Basic Concept of graph, Walk, Path Circuit, Euler and Hamiltonian graph, diagraph	
Pre-Requisite:		
1	Concept Linear Algebra Determinant and its properties (up to third order)	
2	Minor and cofactors, Matrices, addition, multiplication and transpose of a matrix, Symmetric and skew-symmetric	

Unit	Content	Hrs/Unit	Marks/Unit
1	Convergence of sequence and series, tests for convergence, power series, Taylor's series. Series for exponential, trigonometric and logarithmic functions.	8	
2	Limit, continuity and partial derivatives, Chain rule, Implicit function, Jacobian, Directional derivatives, Total derivative; Maxima, minima and saddle points; Gradient, curl and divergence and related problems.	7	
3	Double and triple integrals (Cartesian and polar), change of order of integration in double integrals, Change of variables (Cartesian to polar). Theorems of Green, Gauss and Stokes (Statement only) and related problems.	8	

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4.	First Order Differential Equation, Exact, Linear and Bernoulli's equations, Equations of first order but not of first degree: equations solvable for p, equations solvable for y, equations solvable for x and Clairaut's form, general & singular solution. [5L] Second order linear differential equations with constant coefficients, D-operator method, method of variation of parameters, Cauchy-Euler equation. [4L]	9	
5	Basic Concept of graph, Walk, Path Circuit, Euler and Hamiltonian graph, diagraph. Matrix Representation: Incidence & Adjacency matrix. Tree: Basic Concept of tree, Binary tree, Spanning Tree, Kruskal and Prim's algorithm for finding the minimal spanning tree.	8	

Text book and Reference books:

1. Higher Algebra, S. K. Mapa, Levant Books.
2. Advanced Higher Algebra, Chakravorty and Ghosh, U N Dhar Pvt. Ltd.
3. Co-ordinate Geometry, S. L. Loney
4. Integral Calculus, Das and Mukherjee, U N Dhar Pvt. Ltd.
5. Differential Calculus, Das and Mukherjee, U N Dhar Pvt. Ltd.
6. Advanced Engineering Mathematics, E Kreyszig,
7. Advanced Engineering Mathematics, Chandrika Prasad, Khanna Publishing House
8. Differential Calculus, Shanti Narayan, S.Chand Publications

Course Outcomes:

On completion of the course students will be able to

BSC-301.1 Express a logic sentence in terms of predicates, quantifiers, and logical connectives.

BSC-301.2 Apply the rules of inference and methods of proof including direct and indirect proof forms, proof by contradiction, and mathematical induction.

BSC-301.3 Use tree and graph algorithms to solve problems

BSC-301.4 Evaluate Boolean functions and simplify expressions using the properties of Boolean algebra.

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Economics for Engineers (Humanities-II)
Code: HSMC-301
Contacts: 3L

Name of the Course:	Economics for Engineers (Humanities-II)		
Course Code: HSMC-301	Semester: III		
Duration: 6 months	Maximum Marks: 100		
Teaching Scheme		Examination Scheme	
Theory:3 hrs./week		Mid Semester exam: 15	
Tutorial: NIL		Assignment and Quiz: 10 marks	
		Attendance: 5 marks	
Practical: NIL		End Semester Exam: 70 Marks	
Credit Points:	3		
Objective:			
1	Understand the role and scope of Engineering Economics and the process of economic decision making		
2	Understand the different concepts of cost and different cost estimation techniques		
3	Familiarization with the concepts of cash flow, time value of money and different interest formulas		
4	Appreciation of the role of uncertainty in future events and using different concepts from probability to deal with uncertainty		
5	Understand the concepts of Depreciation and Replacement analysis along with their methods of calculation		
6	Familiarization with the phenomenon of inflation and the use of price indices in engineering Economics		
7	Introduction to basic concepts of Accounting and Financial Management		
Pre-Requisite:			
1	Mathematics		

Unit	Content	Hrs/Unit	Marks/Unit
1	1. Economic Decisions Making – Overview, Problems, Role, Decision making process. 2. Engineering Costs & Estimation – Fixed, Variable, Marginal & Average Costs, Sunk Costs, Opportunity	9	

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	Costs, Recurring And Nonrecurring Costs, Incremental Costs, Cash Costs vs Book Costs, Life-Cycle Costs; Types Of Estimate, Estimating Models - Per-Unit Model, Segmenting Model, Cost Indexes, Power-Sizing Model, Improvement & Learning Curve, Benefits.		
2	3. Cash Flow, Interest and Equivalence: Cash Flow – Diagrams, Categories & Computation, Time Value of Money, Debt repayment, Nominal& Effective Interest. 4. Cash Flow & Rate of Return Analysis – Calculations, Treatment of Salvage Value, Annual Cash Flow Analysis, Analysis Periods; Internal Rate of Return, Calculating Rate of Return, Incremental Analysis; Best Alternative Choosing an Analysis Method, Future Worth Analysis, Benefit-Cost Ratio Analysis, Sensitivity and Breakeven Analysis. Economic Analysis In The Public Sector -Quantifying And Valuing Benefits & drawbacks.	9	
3	5. Inflation and Price Change – Definition, Effects, Causes, Price Change with Indexes, Types of Index, Composite vs Commodity Indexes, Use of Price Indexes In Engineering Economic Analysis, Cash Flows that inflate at different Rates. 6. Present Worth Analysis: End-Of-Year Convention, Viewpoint Of Economic Analysis Studies, Borrowed Money Viewpoint, Effect Of Inflation & Deflation, Taxes, Economic Criteria, Applying Present Worth Techniques, Multiple Alternatives. 7. Uncertainty In Future Events - Estimates and Their Use in Economic Analysis, Range Of Estimates, Probability, Joint Probability Distributions, Expected Value, Economic Decision Trees, Risk, Risk vs Return, Simulation, Real Options.	9	
4.	8. Depreciation - Basic Aspects, Deterioration & Obsolescence, Depreciation And Expenses, Types Of Property, Depreciation Calculation Fundamentals, Depreciation And Capital Allowance Methods, Straight-Line Depreciation Declining Balance Depreciation, Common Elements Of Tax Regulations For Depreciation And Capital Allowances. 9. Replacement Analysis - Replacement Analysis	9	

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Decision Map, Minimum Cost Life of a New Asset, Marginal Cost, Minimum Cost Life Problems. 10. Accounting – Function, Balance Sheet, Income Statement, Financial Ratios Capital Transactions, Cost Accounting, Direct and Indirect Costs, Indirect Cost Allocation.		
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Text book and Reference books:

1. James L.Riggs, David D. Bedworth, Sabah U. Randhawa : Economics for Engineers 4e , Tata McGraw-Hill
2. Donald Newnan, Ted Eschembach, Jerome Lavelle: Engineering Economics Analysis, OUP
3. John A. White, Kenneth E. Case, David B. Pratt : Principle of Engineering Economic Analysis, John Wiley
4. Premvir Kapoor, Sociology & Economics for Engineers, Khanna Publishing House
5. Sullivan and Wicks: Engineering Economy, Pearson
6. R.Paneer Seelvan: Engineering Economics, PHI
7. Michael R Lindeburg : Engineering Economics Analysis, Professional Pub

Course Outcome:

On completion of the course students will be able to

HSMC-301.1 Make different economic decisions and estimate engineering costs by applying different cost estimation models.

HSMC-301.2 Create cash flow diagrams for different situations and use different interest formulae to solve associated problems.

HSMC-301.3 Take decisions regarding different engineering projects by using various criteria like rate of return analysis, present worth analysis, cost-benefit analysis etc.

HSMC-301.4 Incorporate the effect of uncertainty in economic analysis by using various concepts like expected value, estimates and simulation.

HSMC-301.5 Understand the concepts of depreciation and replacement analysis and solve associated problems.

HSMC-301.6 Understand the process of inflation and use different price indices to adjust for its effect.

HSMC-301.7 Apply the various concepts of Accounting like balance sheet and ratio analysis.

HSMC-301.8 Understand the scope of Finance and the role of financial planning and management.

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PRACTICAL SYLLABUS
Semester III

Analog & Digital Electronics Lab

Code: ESC-391

Contacts: 4

Name of the Course:	Analog & Digital Electronics Lab
Course Code: ESC-391	Semester: III
Duration: 6 months	Maximum Marks: 100
Teaching Scheme:	
Theory: 3 hrs./week	Continuous Internal Assessment
Tutorial: NIL	External Assessment: 60
Practical: 4 hrs./week	Distribution of marks: 40
Credit Points:	2
Course Outcomes:	
1	ESC-301.1
2	ESC-301.2
3	ESC-301.3
Pre-Requisite:	
Pre-requisites as in ESC-301	

Laboratory Experiments:	
Analog Electronics	
1	Design a Class A amplifier
2	Design a Phase-Shift Oscillator
3	Design of a Schmitt Trigger using 555 timer
Digital Electronics	
4	Design a Full Adder using basic gates and verify its output / Design a Full Subtractor circuit using basic gates and verify its output.
5	Construction of simple Decoder & Multiplexer circuits using logic gates.
6	Realization of RS / JK / D flip flops using logic gates
7	Design of Shift Register using J-K / D Flip Flop
8	Realization of Synchronous Up/Down counter
9	Design of MOD- N Counter
10	Study of DAC

Any experiment specially designed by the college
 (Detailed instructions for Laboratory Manual to be followed for further guidance)

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Data Structure & Algorithm Lab

Code: PCC-CS391

Contacts: 4

Name of the Course:	Data Structure & Algorithm Lab	
Course Code: PCC-CS391	Semester: III	
Duration: 6 months	Maximum Marks: 100	
Teaching Scheme:		
Theory:3 hrs./week	Continuous Internal Assessment	
Tutorial: NIL	External Assesement: 60	
Practical: 4 hrs./week	Distribution of marks: 40	
Credit Points:	2	
Course Outcomes:		
1	PCC-CS301.1	
2	PCC-CS301.2	
3	PCC-CS301.3	
4	PCC-CS301.4	
5	PCC-CS301.5	
Pre-Requisite:		
Pre-requisites as in PCC-CS301		

Laboratory Experiments:	
Linear Data Structure	
1	Implementation of array operations
2	Stacks and Queues: adding, deleting elements Circular Queue: Adding & deleting elements
3	Merging Problem: Evaluation of expressions operations on Multiple stacks & queues:
4	Implementation of linked lists: inserting, deleting, inverting a linked list. Implementation of stacks & queues using linked lists
5	Polynomial addition, Polynomial multiplication
Non Linear Data Structure	
6	Recursive and Non-recursive traversal of Trees
7	Threaded binary tree traversal. AVL tree implementation
8	Application of Trees. Application of sorting and searching algorithms
9	Hash tables implementation: searching, inserting and deleting, searching & sorting techniques.

Any experiment specially designed by the college
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Computer Organization Lab
Code: PCC-CS392
Contacts: 4

Name of the Course:	Computer Organization Lab
Course Code: PCC-CS392	Semester: III
Duration:6 months	Maximum Marks: 100
Teaching Scheme:	
Theory: 3 hrs./week	Continuous Internal Assessment
Tutorial: NIL	External Assessment: 60
Practical: 4 hrs./week	Distribution of marks: 40
Credit Points:	2
Course Outcomes:	
1	PCC-CS302.1
2	PCC-CS302.2
3	PCC-CS302.3
4	PCC-CS302.4
Pre-Requisite:	
Pre-requisites as in PCC-CS302	

Laboratory Experiments:	
1	Familiarity with IC-chips: a) Multiplexer, b) Decoder, c) Encoder b) Comparator Truth Table verification and clarification from Data-book.
2	Design an Adder/Subtractor composite unit.
3	Design a BCD adder.
4	Design of a 'Carry-Look-Ahead' Adder circuit.
5	Use a multiplexer unit to design a composite ALU
6	Use ALU chip for multibit arithmetic operation
7	Implement read write operation using RAM IC
8	8. (a) & (b) Cascade two RAM ICs for vertical and horizontal expansion.

Any experiment specially designed by the college
 (Detailed instructions for Laboratory Manual to be followed for further guidance)

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IT Workshop (Sci Lab/MATLAB/Python/R)

Code: PCC-CS393

Contacts: 4P

Name of the Course:	IT Workshop
Course Code: PCC-CS392	Semester: III
Duration: 6 months	Maximum Marks: 100
Teaching Scheme:	
Theory: NIL	Continuous Internal Assessment
Tutorial: NIL	External Assessment: 60
Practical: 4 hrs./week	Distribution of marks: 40
Credit Points:	2
Course Outcomes:	
1	To master an understanding of scripting & the contributions of scripting languages
2	Design real life problems and think creatively about solutions
3	Apply a solution in a program using R/Matlab/Python.
4	To be exposed to advanced applications of mathematics, engineering and natural sciences to program real life problems.
Pre-Requisite:	
1.	Knowledge of Programming Logic
2.	Experience with a high level language (C/C++,) is suggested.
3.	Prior knowledge of a scripting language and Object-Oriented concepts is helpful but not mandatory.

Practical Syllabus

Programming in R

1. Introduction to mechanism for statistics, data analysis, and machine learning; Introduction of R Programming, How to install and run R, Use of R help files, R Sessions, R Objects – Vectors, Attributes, Matrices, Array, Class, List, Data Frames etc. Operators in R.
2. R Programming Structures, Control Statements, Loops, Repeat and Break, R-Function, R-Vector Function, Recursive Function in R.
3. R Packages (Install and Use), Input/Output Features in R, Reading or Writing in File. Data Manipulation in R. Rearranging data, Random Number and Simulation, Statistical methods like min, max, median, mean, length, Linear Regression, Normal Distribution, Decision tree
4. Graphics, Creating Graphs, The Workhorse of R Base Graphics, Graphical Functions – Customizing Graphs, Saving Graphs to Files, Pie chart, Bar Chart, Histogram.

Programming in Matlab

Introduction

Why MATLAB?, History, Its strengths, Competitors, Starting MATLAB, Using MATLAB as a calculator, Quitting MATLAB

Basics

Familiar with MATLAB windows, Basic Operations, MATLAB-Data types, Rules about variable names, Predefined variables

Programming-I

Vector, Matrix, Array Addressing, Built-in functions, Mathematical Operations, Dealing with strings (Array of characters), Array of array (cell) concept

Programming-II

Script file, Input commands, Output commands, Structure of function file, Inline functions, Feval command, Comparison between script file and function file

Conditional statements and Loop

Relational and Logical Operators, If-else statements, Switch-case statements, For loop, While loop, Special commands (Break and continue), Import data from large database, Export data to own file or database

2D Plotting

In-built functions for plotting, Multiple plotting with special graphics, Curve fitting, Interpolation, Basic fitting interface

3D Plotting

Use of meshgrid function, Mesh plot, Surface plot, Plots with special graphics

Programming with Python

Introduction

History, Features, Setting up path, Working with Python, Basic Syntax, Variable and Data Types, Operator

Conditional Statements

If, If- else, Nested if-else, Looping, For, While, Nested loops

Control Statements

Break, Continue, Pass

String Manipulation

Accessing Strings, Basic Operations, String slices, Function and Methods

Lists

Introduction, Accessing list, Operations, Working with lists, Function and Methods

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Tuple

Introduction, Accessing tuples, Operations, Working, Functions and Methods

Dictionaries

Introduction, Accessing values in dictionaries, Working with dictionaries, Properties

Functions

Defining a function, Calling a function, Types of functions, Function Arguments, Anonymous functions, Global and local variables

Modules

Importing module, Math module, Random module, Packages, Composition, Input-Output Printing on screen, Reading data from keyboard, Opening and closing file, Reading and writing files, Functions

Exception Handling

Exception, Exception Handling, Except clause, Try? finally clause, User Defined Exceptions.

Laboratory Experiments:	
1	Practical Assignments related with implementation of PCC-CS393